

A KNIGHTS OF THE OLD REPUBLIC MODIFICATION

Crossguard Lightsabers 2.0 By Sithspecter

Description:

You've probably seen The Force Awakens at this point, and Kylo Ren's unique lightsaber as well. The saber features crossguard blades that serve a defensive purpose as well as venting extra heat. Now, you can play through Knights of the Old Republic wielding crossguard lightsabers as your own! This mod adds crossguard lightsabers complete with animations to Knights of the Old Republic.

Each of the regular crossguard lightsabers is completely upgradeable. You also have the choice to install crossguard lightsabers with the default blade textures OR crossguard lightsabers with an animated jagged blade texture.

Installation:

1. Copy all the files in the Override folder of this .zip into your Knights of the Old Republic Override folder
2. If you would rather have default blade textures, also copy the files from the Default Blades folder of this .zip into your Override folder
3. If you want to go back to animated blade textures, copy the files from the Animated Blades folder of this .zip into your Override folder

Use:

Due to the unique way that Knights of the Old Republic handles lightsabers, to make the lightsabers upgradeable this mod adds an emitter item which can be bonded with any of the default lightsaber color crystals in the game. Once you have an emitter and a lightsaber color crystal, talk to T3-M4 who can bond them together to give you the new crystal bonded to the emitter. Simply install the new bonded crystal in a single-bladed regular lightsaber, and you now have a Crossguard Lightsaber! The bonded crystals can also be installed in double-bladed or short lightsabers, however, they will still be the default double-bladed and short bladed lightsabers. If you want to remove a crystal from an emitter, talk to T3 once more and he will separate the two items.

Use (continued):

You can find crossguard lightsaber items in the following locations:

Dantooine: Blue crossguard lightsaber on Nemo's body

Kashyyyk: Jolee now comes equipped with a violet crossguard lightsaber

Korriban: Sith lightsaber located in Naga Sadow's tomb has been changed to a crossguard lightsaber

Tatooine: Emitter in Kraayt Dragon cave

Unknown World: Emitter on The One's body

Yavin Station: Suvam Tam will sell you 2 emitters

Cheats:

g_i_crossguard - Emitter which can be bonded with any color crystal in the default game

g_w_lightsbr09 - Blue crossguard lightsaber (upgradeable)

g_w_lightsbr10 - Red crossguard lightsaber (upgradeable)

g_w_lightsbr11 - Green crossguard lightsaber (upgradeable)

g_w_lightsbr12 - Yellow crossguard lightsaber (upgradeable)

g_w_lightsbr13 - Violet crossguard lightsaber (upgradeable)

gl_w_lightsbr03 - Heart of the Guardian crossguard lightsaber (upgradeable)

gl_w_lightsbr04 - Mantle of the Force crossguard lightsaber (upgradeable)

INCOMPATIBILITY:

DUE TO THE UNIQUE WAY THAT THIS MOD IS SET UP, IT IS INCOMPATIBLE WITH OTHER MODS THAT HAVE A UPCRISTALS.2DA OR MODIFY UPCRISTALS.2DA. THIS MEANS THAT MOST LIGHTSABER MODS WILL BE INCOMPATIBLE. IF YOU USE THIS MOD WITH OTHER LIGHTSABER MODS AND HAVE PROBLEMS, UNINSTALL BOTH MODS AND CHOOSE ONE TO RE-INSTALL

Bugs:

The lightsaber extension bug has been fixed thanks to newly developed tools! No known bugs exist, please contact me with bug reports.

Legal:

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