

A step-by-step guide for widescreen in Star Wars: Knights of the Old Republic

Step 1

Install KotOR to your computer.

Step 2

Run KotOR at least once (going to the main menu is enough).

Step 3

Check which version of KOTOR you have (Retail, Steam or GOG) and go to the folder with the game executable.

- Retail: C:\Program Files (x86)\Lucasarts\SWKotOR\
- Steam: C:\Program Files\Steam\steamapps\common\swkotor\
- GOG: C:\GOG Games\Star Wars – KotOR\

Step 4

Run 'swconfig.exe' and change the following:

Graphics Options

- Resolution: 1280x960;
- Refresh Rate: 60;
- Texture Pack: High;
- V-Sync: Checked;

Miscellaneous Options

- Enable Hardware Mouse: Checked;

Step 5

Click Apply and close 'swconfig.exe'.

Step 6

Open 'swkotor.ini' with Notepad.

Step 7

Scroll down to [Graphics Options] and change 'Height' and 'Width' to match the resolution of your screen (e.g. Height=1080 & Width=1920).

Step 8

Save and close 'swkotor.ini'.

Step 9

Go to <https://deadlystream.com/files/file/1320-kotor-editable-executable/> and download the file.

Step 10

Unzip 'KOTOR Editable Executable.rar' to a folder.

Step 11

Open the folder and move the 'swkotor.exe' to the map from Step 3. Overwrite when prompted. You can now delete the 'KOTOR Editable Executable' folder.

Step 12

Go to <http://www.wsgf.org/downloads/uniws.zip> and download the file.

Step 13

Unzip 'uniws.zip' to a folder and run 'uniws.exe'.

Step 14

In the dropdown menu ('Game') select 'Star Wars: KOTOR (1024x768 interface)'.

Step 15

Under 'Game Installation Folder', go to the folder from Step 3 and select the folder itself.

Step 16

Under 'New Resolution', change 'Width' and 'Height' to the same values you entered in Step 7 (e.g. 1920 & 1080).

Step 17

Click on 'Patch'. When it's finished you can close 'uniws.exe'.

Step 18

Go to <http://www.wsgf.org/article/star-wars-knights-old-republic> and scroll down to 'HUD Correction'. Next, you need to click on the screen resolution that matches your monitor and download said file.

Step 19

Unzip the file you just downloaded in a folder and move all the files (except 'readme') to the override folder (override resides in the folder we talked about in Step 3). You can delete the empty folder.

Step 20

Go to <https://deadlystream.com/files/file/1159-kotor-high-resolution-menus/> and download the file.

Step 21

Unzip 'k1hrm-1.4.7z' to a folder.

Step 22

Move your 'swkotor.exe' (from the folder in Step 3) to the 'k1hrm-1.4' folder.

Step 23

In the 'k1hrm-1.4' folder, run 'hires_patcher.bat'.

Step 24

- Type the Width (e.g. 1920) you entered in Step 7 and press enter;
- Type the Height (e.g. 1080) you entered in Step 7 and press enter;
- Type 'yes' (without quotation marks) and press enter;
- Type 'swkotor.exe' (without quotation marks) and press enter;

Step 25

Copy the 'swkotor.exe' back to the folder from Step 3 and save another copy to a safe place and rename it (Steam tends to delete the edited executable so it's wise to have a backup).

Step 26

Go back to the 'k1hrm-1.4' folder and move 'swkotor.bak.exe' somewhere safe as well.

Step 27

Return to the 'k1hrm-1.4' folder for the last time and find the resolution that matches the one you entered in Step 7 in the '4-by-3', '16-by-9', '16-by-10' or '21-by-9' folder.

Example: In Step 7 I entered my width as '1920' and my height as '1080'. I firstly need to go to the '16-by-9' folder and then select the 'gui.1920x1080' folder.

Step 28

Move the files from the folder that matches your resolution (e.g. gui.1920x1080) to the override folder. When prompted: choose overwrite.

Step 29

Go to the folder from Step 3 and run 'swkotor.exe'. If your mouse isn't working properly in the game: Right click 'swkotor.exe', go to the 'compatibility' tab and under 'Settings' check 'Disable display scaling on high DPI settings'.

Note for Steam users: Only run the game via this executable and not via the Steam Client. You'll only increase the likelihood that Steam automatically changes the executable to the one without the widescreen fix. Sometimes it deletes the executable all together (happened to me multiple times). That's what the backup in Step 25 is for.

Congratulations! You can now play the game in widescreen. I recommend you follow the extra steps below to enhance your widescreen experience even more.

Step 30 (Recommended)

Go to <https://deadlystream.com/files/file/1173-k1-main-menu-widescreen-fix/> and download the file.

Step 31 (Recommended)

Unzip '[K1]_Main_Menu_Widescreen_Fix_v1.2.7z' to a folder.

Step 32 (Recommended)

Go to the 'For Override' folder and move all files to the override folder. The 'OPTIONAL' folder: If you want the logo of the game to resemble the one from Star Wars: The Old Republic you'll need to move the single file from either the 'TOR-Style Logo - Centered' or 'TOR-Style Logo - Offset' folder to the override folder. If you want a better version of the normal logo you need to move the file from 'Vanilla Logo - Upscaled' to your override folder.

Step 33 (Optional)

If you want Darth Revan instead of Darth Malak looming over your main menu: Go to <https://deadlystream.com/files/file/1510-k1-main-menu-widescreen-fix-revan-edition/> and download the file.

Step 34 (Optional)

Unzip '[K1]_Main_Menu_Widescreen_Fix_Revan_Edition_v1.0.7z' to a folder.

Step 35 (Optional)

Choose the files from Version A, B, C or D and move them to the override folder. When prompted to overwrite select yes.

Step 36 (Recommended)

Go to <https://deadlystream.com/files/file/1457-hd-menus-and-ui-assets/> and download the file.

Step 37 (Recommended)

Unzip 'HD MENU AND UI Art v 1.0.rar' to a folder.

Step 38 (Recommended)

Move all the files to the override folder and overwrite when prompted.